

Article I

Let it be known henceforth that this organization will be called “Bars Unlimited Darts Association (B.U.D.A.)

Article II

The purpose of the BUDA is to foster a spirit of friendship and cooperation among its members, through the use of individual and team participation in all forms of dart competition and to propagate the spirit of darts.

Article III

Executive Board

The officers of the executive board will consist of President, Vice President, Rules Chairman, Treasurer, Statistician, Secretary, Master of Arms and Public Relations. The executive board will be elected annually by a majority vote from the BUDA membership.

Members of the Executive Board

President: The president is an elected member of the Membership and his/her responsibilities include calling and chairing all league meetings. **He/she will oversee trophy purchases for the end of season banquet**. He/she will designate and assist in league duties, answer as the official spokesperson of the league in all dart league business.

Vice President: The vice president is an elected member of the membership and shall assume the duties of the president in his/her absence. **He/she will oversee selection of banquet location and provider in the event that more than one BUDA venue ‘bids’ for the banquet**. Also, assist the Public Relations person with assigned duties.

Treasurer: The treasurer is an elected member of the membership and shall assume responsibility for all financial dealings of the league. His/her responsibilities include forming a league bank account requiring his/her name along with the president’s name and/or vice presidents name and collecting all dues from members and venues. His/her responsibilities include presenting a financial report of the leagues status at mid-season and end-of-season, along with determining the payback at the end of general play.

### Statistician/Rules Chairman (Duties Combined)

**Statistician Duties:** The statistician is an elected member of the membership and shall assume responsibility of retrieving weekly score sheets and producing and distributing statistic sheets. Also, the statistician shall produce a list of all teams signed up for each season, showing each 'teams' throwing average for use by the scheduling committee in the assignment of teams to divisions will use this list as the 'primary' ranking tool. (The scheduling committee is comprised of all executive board members.) The statistician shall compute player and each teams throwing average after each weeks play; the scores entered on the score sheets will be entered into some repository so as to maintain a 'running average' of each player and each team for the full season. Throwing average is computed by dividing the number of total points accrued by the number of trips in '01' games, for each player/team- the individual totals (number of outs, hi-off, hi-on & QPs) are also based on information taken from data from the match score sheets. **He/she shall assemble divisions and produce season schedules.**

**Rules Chairman Duties:** The rules chairman is an elected member of the membership and shall assume the responsibility for producing rules for play in the BUDA and rules of the game. He/she shall also be responsible for settling disputes over the rules.

**Public Relations:** The public relations person is an elected member of the membership and shall assume the responsibility of assuring the weekly team standings are received by the local newspaper and that a newsletter is produced and distributed to all team members. Also to give press releases to local paper(s), TV and radio of upcoming League sponsored tournaments and of any information the executive board wishes to release.

**Secretary:** The secretary is an elected member of the membership and shall assume the responsibility taking and typing the minutes of league meetings and delegate or produce league advertisements.

**Master of Arms:** The masters of arms are elected member of the membership. There shall be at most two master of arms . The responsibilities of a master of arms include assisting with recruitment of new members, keeping order at meetings and assisting the executive board with general duties.

**\*Note any board member may preside over "Luck-of-the-Draws"; "Special Play Off Matches" and season tournaments and BUDA special events (such as the Holiday Charity "BASH").**

### Article IV

**Voting Rights:** All voting shall be done by the BUDA members in good standing. In the case of a tie vote, the President of the executive board can vote to break the tie.

### Article V

**Quorum:** Consists of the majority of the Board and attending members.

Article VI

Meetings: Meetings of the BUDA will be called at the discretion of the executive board.

1. Place of Meetings: Meetings of the members shall be held at such places as shall be specified by the Board.

2. Special Meetings: Special meetings of the members may be called by the president or by a majority of the Executive board. If the president refuses or neglects to call such meetings when requested, it may be called by any other member of the Executive board on like notice as is regularly required when regularly called. No meetings are closed to the membership.

3. Conduct of meetings: All business at meetings of the Association shall be conducted in accordance with these 'By-Laws' and as nearly as possible in accordance with "Robert Rules of Order", its motions, rules and procedures.

4. Special committee: Special committee (I.E. Rules Committee, Scheduling Committee) shall be formed when deemed necessary to perform a 'special task'. Officer in charge shall pick BUDA members to fill the needs.

5. Not-attending: Any member of the executive board who misses three (3) meetings of the board during his/her one year term shall be removed from office and their successor appointed to serve the remainder of the term as provided in 'Section 6' of this Article.

6. Vacancies: Any vacancy on the board caused by death, resignation or otherwise, shall be filled by a majority vote of the executive board. And any such successor shall hold office until the expiration of the original term of the position, which he/she has filled: until his/her successor is elected and qualified.

Article VII

Amendment of Constitution: The BUDA Constitution (by laws) can only be amended as contained in 'Roberts Rules of Order'.

Article VIII

Board of Directors

1. Election of and Term of Office: Each board member shall be elected annually by the membership of the Association at the annual Fall meeting, to hold office for a term ending at the next fall meeting (or until his/her successor is duly elected and qualified).

2. Delegation of Official Authority: In case of the absence or disability of any officer of the association, the board may delegate the power or duties of such officer (or any other person for a special period of time).

3. Authority and Decisions: All interpretations of and decisions as to the meaning of any BUDA rule or by-law shall be the sole responsibility of the Executive Board and all decisions of the Executive Board shall be FINAL
4. Removal: Any officer of the Association may be removed from office by a majority vote of the BUDA membership whenever, in its judgement, the best interests of the Association will be served.
5. Compensation: Members of the Board shall receive no compensation for service in such office unless specifically fixed by a majority vote of the membership at a general meeting of the membership (such as statistician and treasurer).

## Article IX

### General Rules Synopsis

1. Membership application: Must be completed and membership dues (player fee) PAID for the current season (ref: Article XI.1) before a member can participate in BUDA league matches.
2. Team Sponsor: Team sponsor does NOT have to own a “venue”, but the captain of the team is responsible for getting a place (venue) to have matches, and the location of this venue must be approved by the BUDA executive board, distances judged from downtown (Capital and Michigan) in Battle Creek.
3. Qualification for Membership: All members shall be at least eighteen (18) years of age, to participate in a BUDA sponsored event. With respect to application for membership, there shall be no discrimination for race, color, religion, sex or national origin. A player cannot be dropped from a team without his/her knowledge and knowledge of and approval of the executive board.
4. Transfer of Membership; Membership in the association is not transferable or assignable to anyone.
5. Divisions: The association shall be divided up into competitive divisions. The assignment of teams to divisions shall be the responsibility of the Vice President. The number of divisions shall depend on the number of teams competing in a season and on the ‘competitive’ nature of these teams. There shall be no less than four (4) teams in any division. Division split shall be determined primarily, but NOT solely, by the ‘teams’ shooting average. Teams may request a ‘higher’ division at sign-up time.
6. Handicap System: The association has the right to invoke the special handicap rule, which is as follows:
  - A. A night of play (I.E. Monday or Tuesday) has only one division of teams.
  - B. The executive board determines that the competitive make-up of this single division is such that a handicap system is required to provide proper balance.

7. Membership records: membership records shall be kept by the secretary, and/or by the statistician.

8. Quality Points: BUDA will record 'quality points' (QP's) as follows:

- A. 1 QP for each out in 01 games
- B. 1 QP for each player on winning cricket teams
- C. 1 QP for a score (in 01) of 76 → 113
- D. 2 QPs for a score (in 01) of 114 → 169
- E. 3 QPs for a score of 170 and above

#### Article X

##### Execution of Instruments

1. Checks etc: All checks, drafts and orders for payment of money shall be signed by such officers or Agents of the Board as shall from time to time be designated by the board. In absence of such designation by the board, such instruments shall be signed by the treasurer and countersigned by the President or Vice president.

2. Contracts, Conveyances, etc: The execution of any contract, conveyance or other instrument will be authorized by specification of the executive officers. In the name of and on behalf of the Association.

3. Deposits: All funds of the association shall be deposited from time to time, to the credit of the association in such bank, trust companies or other depositories as the board may select.

4. Gifts: The board may accept on behalf of the association any contributions, gifts, bequests or devices for the general purpose (or for any other purpose) of the association.

#### Article XI

##### Fees, Dues and Assessments

1. Seasonal dues: The seasonal dues for members (and substitutes) of the association shall be in such amount as may be determined from time to time by the executive board. Current membership fee is \$15.00 per season per person, with the exception of elected members of the Executive Board whose player fee is waived while they hold office. This fee must be paid before any member can participate in league/association play or functions.

2. Team Sponsor (Venue fee): team sponsor must pay A fee of \$10.00 for each team (per season) competing before a team can be scheduled for play in a season. \*\* There are two "competitive" seasons in BUDA → Fall (Sept - Dec) and Spring (Jan - May)\*\*

3. Special assessments : Special assessments may be levied upon members of the association at some times. The amounts of these assessments will be determined from time to time by the membership. Two special assessments are in effect currently: **\$2.00** per player, per night and \$0.25 for a 'score' of 11 or less (exceptions being scores thrown with the game score below 80 or "on" of less than 11 in a 301 game). \* Doubles division pays \$0.25 for scores 26 and below rather than 11 and below.

## Article XII

### Miscellaneous

1. Books and records: The association shall keep correct and complete books and records of accounts, and shall keep minutes of any proceedings of its members, the Executive board and any committees having any of the authority of the board and shall keep records of the individual and team play in the league. All books and records of the association may be inspected by any member or the members agent or attorney, for any proper purpose, at any reasonable time.

2. Amendment of By-laws: These by-laws may be amended, repealed or altered, in whole or in part by the membership at any special meeting: the notice of which shall state specifically the amendment(s) which is proposed, or by the board at any regular or special meeting.

3. Disposition upon dissolution: In the event of dissolution, all assets of the association shall be divided into as many shares of substantially equal value as there are members of the association and such shares shall be distributed to the members.

4. Trophies: Trophies shall be distributed as follows:

- A. Team awards...team individual for first, second and third places in all divisions with six (6) or more teams, Divisions with less than six (6) teams will be awarded first place only.
- B. Individual awards...A BUDA member in good standing must accrue a minimum of 80 throws (trips) in 01 games to be eligible for High-on, high-off, high average + most outs men/women, ton-eighty (180), Whitehorse (T20-19-18 scoring darts in same trip in cricket), ALL possible outs in one match and scoring three double bulls on one trip in cricket. Awards are awarded per division.
- C. Participating sponsor trophy...trophy for all new sponsors once per year and for all teams placing in 'trophy positions' (I.E. 1<sup>st</sup> 2<sup>nd</sup>).
- D. Trophy budget...Allotted by BUDA executive board for vice presidents purchase.
- E. Exception: If there is only one woman in the A division for a seasons play there will be no separate trophies for women for that season (the woman will be eligible for individual trophies in competition with male players).

5. Patches/pins: Shirt patches or pins will be awarded as follows: (patches/pins will be 'passed out' during the season as earned)-(only one patch of a type per season/per night/per player)

- A. Six through Eleven 301 dart out.. first dart thrown is first dart counted (not first dart scored)
- B. Three in a bull...Three darts thrown in the BULLSEYE (single and/or double). Good in any game.
- C. Three in a bed...three darts thrown in the double or triple ring of one number. Good in any game.
- D. Nine Mark ..Three SCORING triples in a cricket game. (Examples - 2 triple 20's and 1 triple 17 -- triple 16, triple 15 and triple 18)
- E. Ton-eighty (180).
- F. Whitehorse - Triple 20 / Triple 19 / Triple 18 on same trip in a cricket game.

6. Banquets: One banquet per season for all of BUDA. The banquets will be a bid item; location will be determined by board decision; executive board has final decision on these matters. Topics for vote at banquet must be submitted to the Board in writing prior to the banquet/meeting (before the meeting is called to order on banquet day). Fully paid members may bring one guest each, if this guest is at least 18 years of age they may participate in the tournament(s) held at the banquet.

Bids for staging the banquet must be submitted in writing to the Vice President of BUDA prior to the sixth (6<sup>th</sup>) week of play for a season. After receipt of bids the basic information (menu, venue involved) will be posted on the stats prior to bid evaluation/selection. Evaluation of bids and selection shall take place at a meeting (open to all members) on the Wednesday following the 8<sup>th</sup> week of play for the season

.Bids shall include:

Total cost to BUDA.

Menu.

Provision that minimum 2 full kegs of beer (specify brand) be included as part of the bid. Soft drinks/pop provided for those who choose.

Statement that the facility where the proposal intends to hold the banquet has:

An open/cash bar for alcoholic beverages (drinks other than the kegs of beer and soft drinks are not a part of the proposed bid and are paid for by the individual).

Adequate space, seating and table space to reasonably hold the membership (current membership ??? number will be provided)

Minimum of six (6) dart boards with appropriate scoring board and adequate lighting (The BUDA Executive board or a sub committee shall inspect suggested facilities prior to bid evaluation)

Note - current BUDA rules state that the banquet will occur on a Saturday following the completion of season play- specific date to be set by the Executive Board. Banquets are normally in early to mid January and in early May.

Only those bids submitted by active BUDA members, sponsors or venues will be considered.

7. Sponsored events: Every participant must be at least eighteen (18) years of age to compete in BUDA sponsored events.

8. Penalties.

- A. Use of 'ineligible player or players' shall result in loss of all win points for the match.(receive 0 win points) for the offending team (Ineligible player is a NON APPROVED sub or NON APPROVED 'new team member' -or- a sub or new team member who is not properly used. The team not guilty of violation will receive win points for all games they won plus one win point for each game in which the 'ineligible' player participated and the team in violation won (not to exceed 13 total win points).
- B. Late score sheet or monies (kitty cash); VISITING Team is responsible for delivery of score sheet money envelopes!
  - 1. Score sheet/monies turned in after 6 PM Wednesday (day after match) but before 6 PM Thursday --- loss of 2 win points.
  - 2. Score sheet/monies turned in after 6 PM Thursday but before the end of season --- Loss of all Win points.
  - 3. Score sheet/monies not turned in --- loss of all Win points and 'formal' reprimand from Executive board.
- C. Use of player or players incorrectly (I.E. play same person in both 501 games, play same player in more than 2 crickets or same player in more than one 301 game)---loss of 1 win point for each occurrence.
- D. Violations of rule III.E - penalty to be determined by executive board.
- E. Other rule violations: penalty to be determined by executive board

9. Reprimands by Executive Board.

In the event of serious (Exec. Board determines severity) violation or of repeated violations of these Rules and By-laws the Executive Board will issue a formal (written) reprimand to offending member (s). Issuance of three 'formal' reprimands to the same person shall result in that person being 'barred' from BUDA. The Executive Board retains the right to 'bar' persons for less than three occurrences depending on the severity of the situation.

A person 'barred' from BUDA may (no sooner than 1 year after the barring) petition the BUDA Executive Board for reinstatement. This reinstatement request must be delivered to the Executive Board in writing. The Executive Board shall meet to determine the disposition of such requests.

## I. Team Profiles

- A. Dart teams shall consist of four, five or six players. A “team” must pay for: a minimum of four (4) players and a Venue fee to ‘sign up’ by final registration for each season. A complete roster sheet including the Sponsor, the Venue, Team Name, team Captain and all team members with mailing addresses and telephone numbers for each member must be submitted to the Executive Board prior to the start (by final registration) of each season.
- B. No additions, replacements or drops shall be made to a “team” after ‘Season Start’ (final registration) without Board approval (consensus of Vice President, Rules Chair and Statistician). Teams may add or drop players or request approval for substitutes during the season by giving notice of request to the BUDA executive board, at least 2 hours prior to Match, for board approval prior to ‘new’ players being allowed to compete. If the request is approved the team must on the night of play write the name and telephone number of the new player/sub on BOTH the score sheet and on the ‘kitty cash’ envelope as well as including any appropriate fees (\$3 sub fee or \$15 membership fee) in the kitty cash envelope.
- C. Players may voluntarily withdraw from their team at any time. Any player who withdraws during the season is eligible to join another team (reference rule I.b. above) only if he/she has not played (shot) in any matches up to that point.
- D. Every able player who is present at the start of the match must be allowed to play at least three (3) games if they so desire. Other than 601 and Cricket games no player may play more than one game of a type (I.E. 301 and 501).
- E. Teams may play matches with only three (3) players in attendance. The following rules apply to these matches.
  1. This shall be known as a Short Handed Match.
  2. One game of 501 shall be played with one player and one dummy. Dummy can be used as any (1<sup>st</sup> or 2<sup>nd</sup>) shooter. Dummy is given a score of 25 points for each turn, until 79 or fewer points remain. At 79 or fewer, dummy’s turn shall be loss of turn.
  3. One 301 game shall be forfeited. A forfeit may be placed in any 301 game at the short-handed captain’s choice (using luck of the draw rules). The player who is “matched” against the forfeited game shall be credited with an out (of ‘2’), a QP point and will not shoot the 301 game. If both teams have only three (3) players, the final game of 301 shall be a double forfeit with no team win point for either team in that game.
  4. One Cricket game shall be forfeited. If both teams have only three (3) players, the final game of cricket shall be a double forfeit with no team win point for either team in that game.

## I. (Team profiles -continued)

- F. No team shall forfeit 2 consecutive weeks of play, or a Total of Three (3) matches in the season. Forfeiture of these 2/3 weeks shall result in the team being dropped from the league and the loss of all points, trophies and monies. All teams in that division would lose any win points from previous matches vs. Dropped team and (going back to the beginning of the season) each team that played the dropped team would be give seven (7) win points for those nights played, regardless of previous score/results. All subsequent matches involving the dropped team would result in a match 'score' of 7 win points.
- G. Any player on a team that is forfeited/dropped from the league must apply IN WRITING to the Board for consideration for future membership in B.U.D.A.

## II. Match and Play Start (Under current format and schedule ALL matches are played on Tuesday nights and start at 7:00 PM).

- A. Team captains MUST decide line-up of player's names before EACH game.
1. The Home team captain shall determine by 'flip of coin' prior to match which team shall have "choice"(show a dart or see one). The visiting team captain calls the FLIP. Winner of FLIP shall choose ODD (1,3,5,7,9,11,13) or EVEN (2,4,6,8,10,12) games. \*\*Loser of flip shall have choice in the remaining games.
  2. All games in the match shall start with a "Diddle" (Cork). The first thrower 'shooting' a dart at the Bulls-Eye (a dart throw MUST land in the scoring area to count- if not throw another dart). The second thrower may have the first dart pulled from the board if the dart is in the BULL (single or double). In the case of a tie or the dart is knocked out of the board, there will be a rethrow with the second darter going first. The CHALKER shall determine which dart is closest. Winner of the DIDDLE starts game.
  3. The Darter will 'launch/throw' the DART by and from the hand, (without any Launching Aid- other than the fingers) while positioned behind the 'toe-line' with both feet being no more than three (3) feet from the 'center' of the toe-line in either direction and the 'front' foot being no more than one (1) foot behind the 'toe-line/Hockey'. No one shall stand within two (2) feet of the shooter at the toe-line
  4. Home teams 'line-up' for each game shall be written on the score sheet before calling for the visiting teams line-up for that game. Home team does NOT have to reveal their line-up until visitor's line-up is written on the score sheet and the home team line-up cannot be changed after visitor's line-up is declared. This process is repeated for all games in the match. This process is referred to as "Luck-of-the-Draw"- (Blind selection) and is used to enhance competition.

5. In all Team and doubles games, the person that throws the CORK/DIDDLE does NOT have to start the game, but must play in that game. Example: the #3 thrower in a 601 can throw the Cork but the first listed player starts the game. Players in 301 games must diddle for themselves.
- B. If more than one board is available at a venue, the home team shall decide which board is to be used. If more than one match is being held at the same venue, Home Captains will decide by “Flip of Coin” which match is to be played on which board.
- C. On half-hour prior to the start of any scheduled match, the management of the host establishment shall clear all boards for practice. After this half-hour warm-up, match players (those participating in the next game) are allowed nine (9) practice darts prior to the start of the game. After the first game only “new” darters to the game are allowed nine (9) warm-up darts, players who just participated in the previous game are allowed three (3) warm-up darts. (Under NO circumstances are players allowed to practice during games, even if they are not participating in the particular game).
- D. Match format:
- Matches consist of 13 games, played in the following order:
1. 3 games of 3 person 601, straight (flying) start and double finish (double off). A player can play in all three games of 601.
  2. 2 games of 2 person 501, straight (flying) start and double off. (A player can play in only 1 game of 501)
  3. 4 games of 2 person Cricket, with points. Different darters in each game, darters may shoot in 2 games (for the entire match)-but with a different partner in each game. All games of cricket shall be optional NO SLOP. For any game to be played no slop all players involved in that game must agree to play no slop- if any one player does not wish to play no slop the game shall be played as ‘normal’.  
Note—NO SLOP does not mean no points, what no slop means is that before a player takes their turn they must tell the chalker what target number they are throwing at (say 20’s or bulls etc)- the dart must hit the called target to count (example – if you say 19’s and miss and hit a triple 17 it does not count) . In no slop you MUST tell the chaulker your target – if you do not and hit a 20 it does not count. When the thrower calls their target they do not have to re announce until they wish to move to another number (example – the thrower says 19’s and hits a single – they do not have to say 19’s again (that turn) – if they then hit a triple 19 to close they must say 18’s to move on to the next number/target. You do not have to hit numbers in order
  4. 4 games of singles 301, double on and double off. No player shall play more than one 301 game.

- E. Captains are responsible for 'smooth' running of the match.
1. If by mutual agreement of all players involved in a game (01 or Cricket), it is determined that the current game is taking too long (i.e. 30 minutes or 10 throws at double 1 off) the players involved have the option of asking the captains to "DIDDLE 4 the WIN". One darter from each team, in that game, 'shoots' one dart at the Bull for the game win (out is recorded as 2 in 01).
  2. All disputes, which arise during the course of the match, should be settled in a private conference of the team captains.
- F. In the event of disputes, which cannot be resolved by the team captains, an effort shall be made to contact the Rules Chairman (If the Rules chairman can not be reached then contact the league president). The decision of the Board shall prevail.
- G. Approval by the Board for all reschedules is required; the rules-chairman, president or statistician must be notified no later than 7:30 PM the original night of the match in question; to get approval the BUDA board must be notified in person/ phone call. When a team is unable to play for any 'VALID' reason, that team must arrange (with the opposing team captain) on an agreeable date, time and place for a 'make-up/rescheduled' match, before the next league night of play or in advance of the scheduled date. If teams cannot agree on a date and place for make up match the BUDA board will schedule the make up. The BUDA Board has the FINAL decision as to the validity of requests. (Two reschedules per season are the league limit).
- H. A FORFEIT night is when one of the match teams fails to show up or does not have at least "THREE" (3) TEAM MEMBERS present for a match to start and play. (Doubles division does NOT play any forfeit night match).
1. The team present MAY divide itself and shoot a seven game "forfeit" match.
  2. The 7 games will be three 501 games, 2 cricket games and two 301 games. (No player can play in both 301 games - however a player may play in all three 501 games or in both crickets). This format may also be OPTIONIALLY used by teams in last place on a position night when their division has 5, 9, 11 or 13 teams. Teams in this position will receive 7 win points for the position night.
  3. Record all game scores on a standard league scoresheet and turn in scoresheet and "kitty cash" as usual. (\$1 and .25 cents apply)
  4. The team present shall receive an average number of win points and zero loss points. (An average number is calculated by totaling the wins for the previous six weeks and dividing by 6). If six weeks have not been played yet SEVEN win points will be temporarily awarded until 6 weeks of play have occurred.).

5. The forfeiting team will receive zero win points and 13 loss points.
  6. The board may rescind the forfeit penalty if it can be shown that a valid reason for failure to show
  7. If a team forfeits on ANY match night without acceptable reason (to be determined by the BUDA executive board) that act shall be considered unsportsmanlike conduct and the executive board shall review the facts and determine any or lack of penalty determined appropriate.
- I. Position nights: Matches consisting of Rule D format; pairing odd versus even (in standings) with ODD team having home team advantage The board reserves the right to place position night matches at venue locations to avoid overcrowding. If there is an odd number of teams in a division requiring position night(s) the last place team is awarded 7 win points and follows rule II.H.1-3. Subs are not allowed in Position Night matches.
- J. Play off NIGHTS: Teams tied for TROPHY positions (I.E. 1<sup>st</sup> + 2<sup>nd</sup> or 2<sup>nd</sup> + 3<sup>rd</sup>) after final night matches will be subject to a 'play-off'. Subs are not allowed in playoff matches.
1. First team to win seven (7) points is declared the WINNER. No individual throws, scores or outs will count or be recorded for "STATS"; no MONIES will be collected.
  2. Play-off matches are to be played at a 'neutral' venue (at the convenience of the teams involved and of the board). There will be at least two board members in attendance (one to keep chalk score and one to keep paper score)
  3. In case of two-way tie use standard division format. In case of 3 way tie format will be determined by board.

### III. Personal Conduct

- A. GOOD SPORTSMANSHIP shall prevail in all LEAGUE FUNCTIONS!!!
- B. Any player BARRED from any BUDA venue shall be:
1. Questioned by the board about the 'barring incident' and a board decision shall be determined from:
    - a. Barred from the venue only. If barring was a result of NON BUDA incident-Darter will be allowed to shoot in league; except at the venue involved.
    - b. Barred from all league functions if the barring was a result of an incident directly related to a BUDA function. A statement of 'reversal' from the involved venue owner/manager will be required to re-instate the barred darter for the next season of play.
    - c. It is the responsibility of the team with any 'barred form one venue members' to 'field' a full team (3 or more team members without the barred member) in matches where the barred member can not compete.

- C. A darter in the league who 'Quits or Fails to SHOW-UP for three (3) consecutive weeks (without good cause - as determined by the BUDA board) may be (if the team captain petitions the board in writing) "Dropped" from the team/league. Their previous scores and 'stats' shall be removed from league records (for the season involved) and they will not be part of any league functions. If a darter is 'dropped' in this way and wishes to be an active league member in the future, that person must submit a WRITTEN letter to the board for consideration within 10 days of the incident.
- D. It is the captain's responsibility to control their team. Unruly teams and their captains may be subject to disciplinary action at the discretion of the executive board.
- E. Obscene language, heckling, unsportsmanlike conduct or other harassment is STRICTLY FORBIDDEN and will NOT be tolerated. Such behavior is basis for a written complaint by any BUDA member (this is not a protest) to the board; disciplinary action will be determined by the BUDA executive board.

#### IV. Scoring

- A. Scores for each individual will be kept in all games for purposes of keeping averages as follows:
  - 1. The score sheet must be NEAT and LEGIBLE. This is required for the statistician to keep accurate records.
  - 2. The dart's score shall be determined from the side of the wire at which the point of the dart enters the board. Darters must announce their score loud enough to be heard before they pull their darts. Darts will NOT be pulled from the board until the score is verified and recorded by the chalker and the scorer.
  - 3. The league supplies score sheets to keep track of each individual's points for the purpose of averaging.
  - 4. The last trip to the line (in 01 games) which takes the score below 80 points will be the last score used for average computation. Outs are included in average if 80 or higher.
  - 5. The chalker's score and the match sheet must match. At any time during a game the person keeping the score sheet can stop (PLEASE do NOT interrupt the shooter) the game to verify the score. If there is a discrepancy, the score sheet or the chalkboard will be changed to the correct score, providing the math is correct.
  - 6. The chalker and scorer shall NOT distract the thrower in any way.
  - 7. Chalkers score board is VALID, if there is a difference between the 'chalk' and paper scores this should be corrected BEFORE the next player shoots - after the next player has thrown a dart the score of the 'chalker' is considered the correct score. With both captains' consent, another player on the visiting team can replace a chalker.

8. The chalker can ON REQUEST of the thrower give points thrown and remaining points. He/she cannot give combinations for outs, nor tell which double is left. When marking remaining scores, actual numbers must be used (NOT x20 for 40). Also; no abbreviations of score are to be used (such as T for 100 or x for double 1).
  9. In the game of cricket, the first team to close all with even or greater points is the winner, with point going to team not individual.
  10. For a dart to count for score, it must remain in the board for five (5) seconds after the LAST dart of the turn is thrown, and the tip (point) of the dart must be touching the bristle portion of the dartboard.
  11. Once a dart is thrown during a turn, it CANNOT be re-thrown. No caught darts can be re-thrown.
  12. BUST RULE shall prevail. If you go above or within one (1) point of your remaining score, your turn does not count and the score remains as it was at the beginning of your turn. If you bust on the first or second dart of your turn, you must pull your darts. NO extra darts shall be thrown after 01 double out or the final 'winning' shot in cricket----- or it is a BUST
  13. Out of turn throws: If a player throws out of turn please attempt to straighten out the situation between the two teams (please let good sportsmanship be the 'rule'). If the situation cannot be worked out contact the rules chairman.
  14. In any game, the thrower CAN ask another member of his/her team (except CHALKER) for advice on OUTS or advisable moves in cricket.
  15. Recording the OUTS: The player who took the out shall be identified and the points remaining at the start of the turn in which the out was taken shall be recorded.
- B. The visiting team shall be responsible for supplying a chalker.
- C. The home team shall be responsible for accurately filling out the match score sheet. This shall include: both captains must sign the score sheet where indicated.
- D. The visiting team captain is responsible for delivery of the score sheet and money envelopes no later than 6:00 PM (same week) Wednesday at the designated drop off location. FAILURE to turn in score sheet and/or monies-see By-law XII.8.
- The Irish Pub is the only location for 'drop off' of match scoresheets and Kitty Cash Envelopes. If the Irish Pub is closed scoresheet and cash envelopes can be pushed through the mailslot in the door.**

## V. Equipment

- A. All league competitions shall be played on Standard English Bristle 20 point clock faced dartboard. The top wedge shall be DARK in color.
  - 1. Dartboards shall be mounted so that the center of the bulls-eye is 5'8" above the level of the floor (at the throwing line).
  - 2. The distance to the toe-line/foul line/hockey will be 7'9 1/4" from the plum front surface of the board. (Diagonal line from center of bulls-eye to the front of toe line is 9' 7 3/8").
  - 3. If more than one board is mounted on the same wall, the bulls-eyes shall not be closer than 42", and preferably 60" from other obstructions (such as walls and other dart boards).
  - 4. It is highly suggested that each Venue have one board mounted for each team sponsored in BUDA> If this is not possible arrangements may be made between parties.
- B. Darts shall be a maximum of 7" in length and weigh no more than 45 grams.
- C. The 'toe-line' shall be a minimum of 36" long - 18" on either side of center (NO maximum).
- D. The management's of all venues hosting regular season teams and tournaments shall be responsible for supplying and maintaining a dart playing area, which is well illuminated and free from distraction. In addition, a scoring surface and supply of marking implements shall be readily available. Prior to each season, the executive board shall determine whether the facilities at each venue are acceptable for league play.

## VI Date and time of Matches

- A. All matches are scheduled for Tuesday nights. The board reserves the right to postpone and/or reschedule or cancel matches which fall on or near holidays or due to severe weather conditions.
- B. Start time of matches shall be 7:00PM sharp for all divisions.
- C. At least three (3) team members must be present to play a match. Teams have until match start time to assemble three members. Failure to do so shall result in forfeit.
- D. Team players arriving late may play next game or join started games as long as dummy has not 'scored'(assuming that a full team was present to start the match).

## VII. Protests

- A. The following are the only acceptable reasons for filing of protest: Rules Disagreements (as to interpretation) and House equipment malfunction. (Unsportsmanlike conduct is not grounds for protest).
- B. Protest... it is the prerogative of the team captain to file protest. The opposing team captain must immediately be notified that the match is being played under protest and the match shall be played to conclusion. The protesting team captain **MUST** file a written protest and deliver it to a member of the executive board within 24 hours of the match in question. The board will rule to uphold or deny the protest within one week. If the protest is upheld, the match will be replayed from the point of protest within one week of the boards ruling.

## VIII Substitutes and authority.

- A. The Decisions of the BUDA executive board in all matters related to the play of league dart matches, team rosters and interpretation of BUDA Rules and BY-LAWS is final.
- B. Substitutes shall be allowed as follows:
  1. Substitute shall pay \$3 for each night played (maximum of \$15).
  2. Substitute allowability in divisions shall be determined by consensus of the BUDA Vice President, Rules Chair and Statistician.
  3. Substitutes may participate in more than one division during the season.
  4. A substitute may play no more than 3 times for the same team in one season. A sub may be permanently added to a team as a member only with board approval. If not added to the involved team that person may NOT substitute for that team again that season.
  5. **A team may use only 1 sub in a given match.**
  6. Subs may be used only if needed to make a 'full team' (4 players in A-B-C-D or 2 in Doubles Division). Teams with a full team may NOT use a substitute. (Reminder – a team in A-B-C-D must have 3 members present to avoid forfeit and a team in Doubles division must have 1 team member present).
  7. A player in one division may sub in another division (with appropriate Board approval) only when their team does NOT have a scheduled/playable match ( at end of season when divisions have 'uneven' weeks of play) A player may not sub for another team in their division..
  8. A qualified sub (has played in at least 1 match that season) may attend the season ending banquet but may not bring a quest.
  9. Subs may NOT vote in BUDA matters or run for BUDA office unless they have played in (and paid full \$15) 5 or more matches the previous season.
  10. Subs are not allowed in Position Night matches or in PLAY-OFF matches.

## Bars Unlimited Darts Association (B.U.D.A)

Page 1

Items Unique to “Doubles” Division(s) Only.

- H. Dart teams shall consist of two, three or four members. A “team” must pay for: a minimum of two (2) players and a Venue fee to ‘sign up’ by final registration for each season.
- I. Teams may play matches with only one (1) team member in attendance. To play a match a ‘doubles’ team must have either 2 team members or 1 team member and 1 approved sub present at the start of the match.
- J. “Doubles” Division match format:
  - 1. 1 game of 2 person 701 (flying start - double off)
  - 2. 2 games of 2 person 501 (flying start - double off)
  - 3. 2 games of 2 person cricket (with points)
  - 4. 2 games of 2 person 301 (double on - double off)
  - 5. 4 games of 501 singles (flying start - double off) - each player can play 2 games , against different opponents.
  - 6. 4 games of cricket singles - with points- each player can play 2 games (against different opponents).
  - 7. 4 matches of 301 singles (best 2 of 3)- double on/off -each can play 2 games against different opponent/
  - 8. This format does NOT keep standard BUDA score sheet. Only track; high throws (180,171 etc), high on/off, -‘patch’ type awards, win-losses, high ons/offes and total number of outs..
- K. A FORFEIT night is when one of the match teams fails to show up or does not have a full team (2 members or 1 member and 1 approved sub) present.
  - 7. If six weeks have not been played yet TEN win points will be temporarily awarded until 6 weeks of play have occurred.
  - 8. The forfeiting team will receive zero win points and 19 loss points.
- L. Play off NIGHTS: Teams tied for TROPHY positions (I.E. 1<sup>st</sup> + 2<sup>nd</sup> or 2<sup>nd</sup> + 3<sup>rd</sup>) after final night matches will be subject to a ‘play-off’.
  - 4. First team to win ten (10) points is declared the WINNER. No individual throws, scores or outs will count or be recorded for “STATS”; no MONIES will be collected.
- F. Special assessments : “Doubles” division will pay 25 cents on scores of 26 and under rather than 11.
- G. Position nights involving (9 or 11 team division).

In the event that this division/format has 9 or 11 teams the team in ‘last- 9<sup>th</sup> or 11<sup>th</sup> place’ is allowed the option of playing the following ‘special’ match format (to allow for competition for most outs, high on-out etc);

\*\*\*\*\*all are best of 3\*\*\*\*\*

  - Two 501 singles (Flying start – double off)
  - Two cricket singles
  - Two 501 singles (Flying start – double off)
  - Two cricket singles
  - Two 301 singles (double on – double off)

As of 5/19/2011 MH